## **METAL FINISHES, INSERTS & COLOURS**

The system consists of an extruded aluminium tread rail which carries factory installed inserts of either abrasive for

slip resistance, carpet for dirt control or vinyl for limited slip resistance and dirt control.

#### ALUMINIUM TREAD RAILS IN CLEAR, BRIGHT GOLD & BRONZE ANODISED

**Standard finish is clear anodised.** Clear anodised finish will be supplied unless otherwise specified. Bright gold anodised and

bronze anodised are available as optional stock colours.



# **TREAD RAIL INSERTS & COLOURS**



GOOD DESIGN

election

#### SUPAGRIT ABRASIVE INSERT FOR SLIP RESISTANCE - RSA/SSA COLOUR RANGE

**Supagrit™ for slip resistance**. Tread rail infill shall have continuous Latham Supagrit Slip Resistant Abrasive Surface. Colours to be selected from Latham Australia's standard colour range.

Standard Supagrit abrasive insert colour is silver grey. Standard insert colour will be supplied unless otherwise specified.



infill temporarily glows in the dark after exposure to artificial or natural light.

### CARPET INSERT FOR DIRT CONTROL – RDCC/SDCC COLOUR RANGE

**Carpet for dirt control.** Tread rail insert shall be 100% nylon fibre face carpet. Carpet is unitary fusion bonded to guard against fraying, delamination or moisture penetration. Carpet to be positively locked into extruded aluminium tread rails.

Colours to be selected from Latham Australia's standard colour range. Standard carpet insert colour is grey. Standard insert colour will be supplied unless otherwise specified.



#### VINYL INSERT FOR LIMITED SLIP RESISTANCE & DIRT CONTROL – RDCV/SDCV COLOUR RANGE

**Vinyl for limited slip resistance and dirt control.** Tread rail infill shall have continuous Latham Ribbed Vinyl Surface. Colours to be selected from Latham Australia's standard colour range. Standard vinyl insert colour is grey. Standard insert colour will

be supplied unless otherwise specified. **Note**: RDCV and SDCV should not be considered for external applications or application in direct sunlight.







